

John W. Martin The Futurist: Where We Will Live Keynote Presentation

1



Quick Housekeeping

3 Things I Need You To Know

- 1. An Important Disclaimer
- 2. Why What You Do Really Matters
- 3. My Aspiration For You



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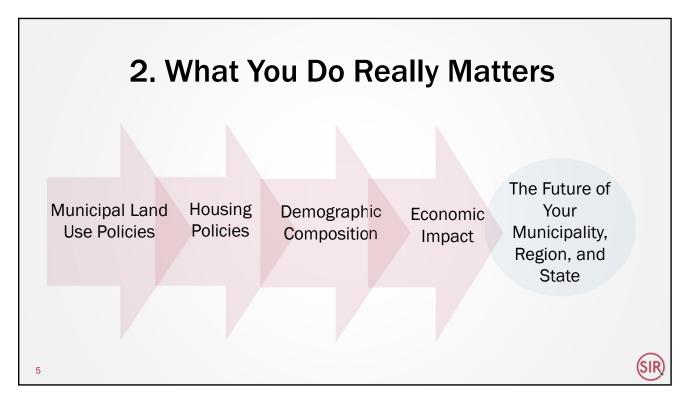
1. An Important Disclaimer

DISCLAIMER

EVERYTHING I will share today are the opinions of SIR, not New Hampshire Housing or any of the sponsors of this event. No one has reviewed or screened any of our slides.

Put on your seatbelts!

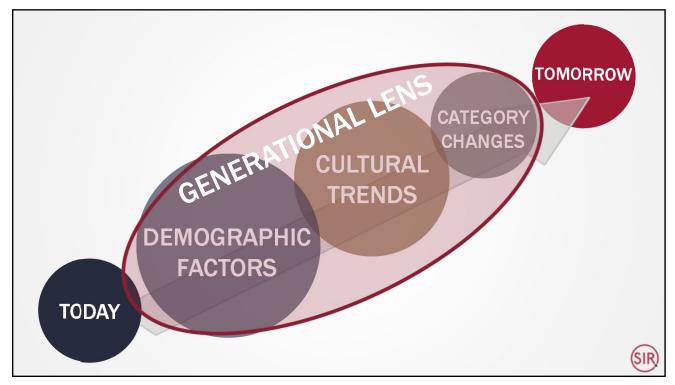








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THINGS TO KNOW USING A GENERATIONAL LENS



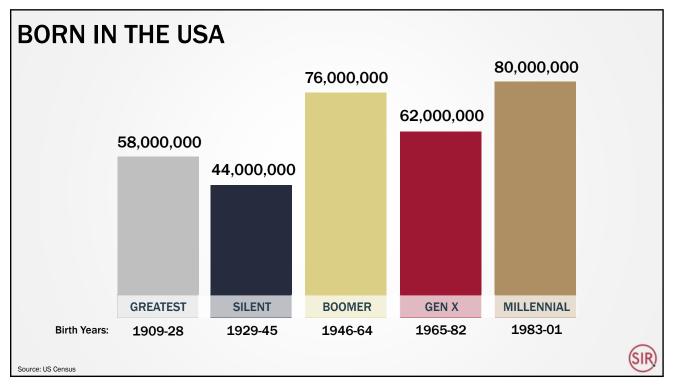


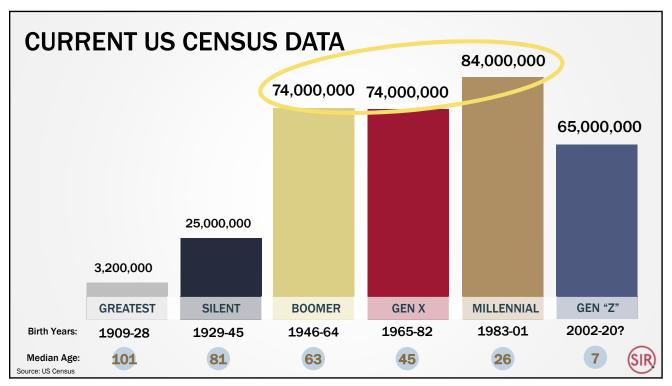
1. A GENERATION IS AN AGE COHORT

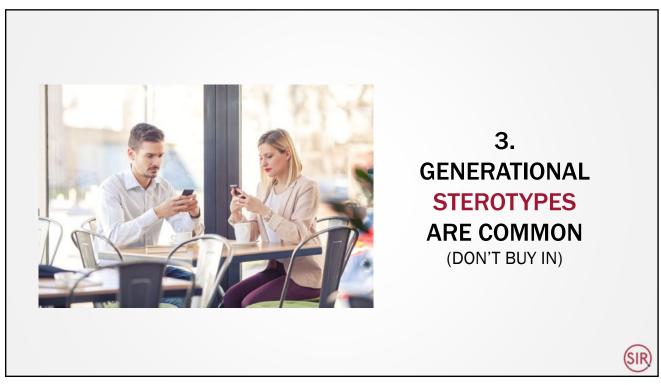
- Age cohort: 18- to 20-year span
- Big cultural shifts and events create the "bookends"
- Born on the leading and tail edge—"cuspers"











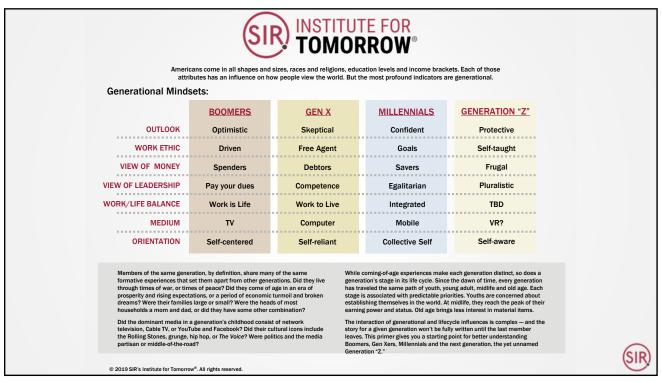


4.
ALL GENERATIONS
ARE IMPORTANT.
THEY ALL HAVE
DIFFERENT VIEWS

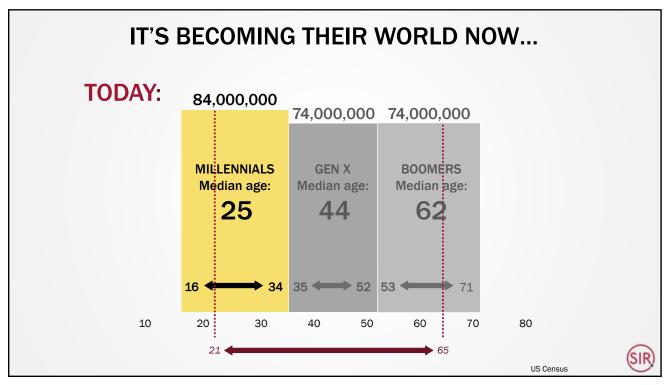
OF WORK, MONEY, DUTY & RESPONSIBILITY

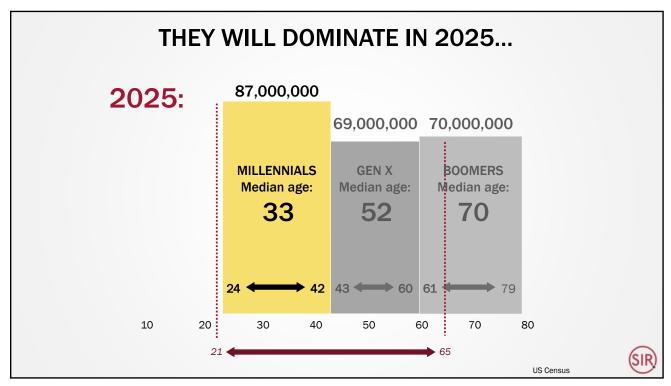


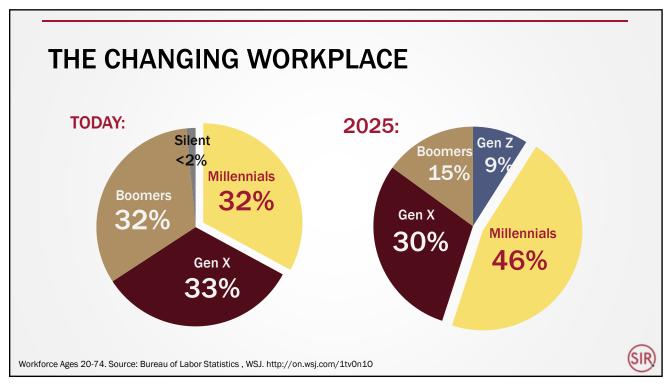
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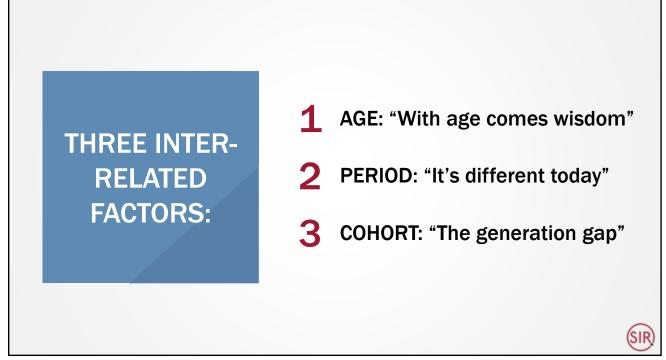


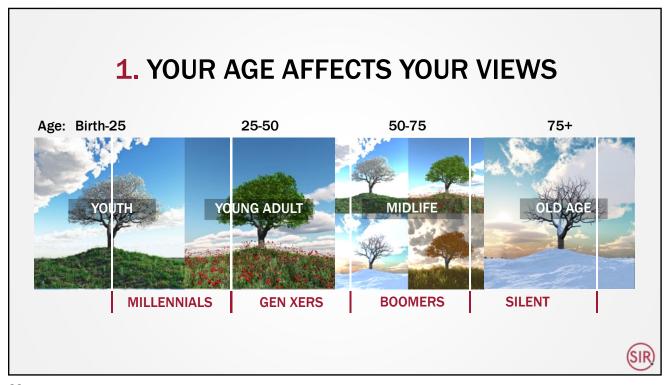


















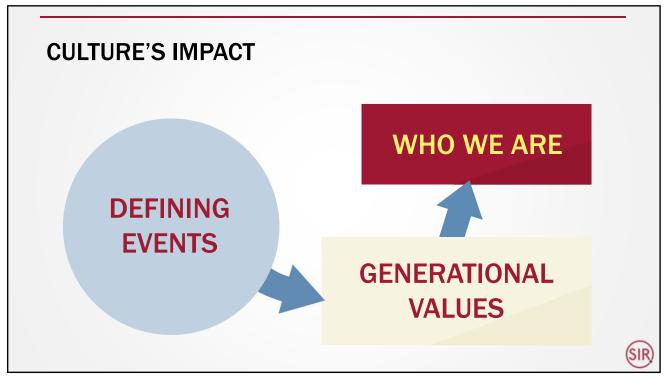
NOT "WHO YOU ARE," BUT...

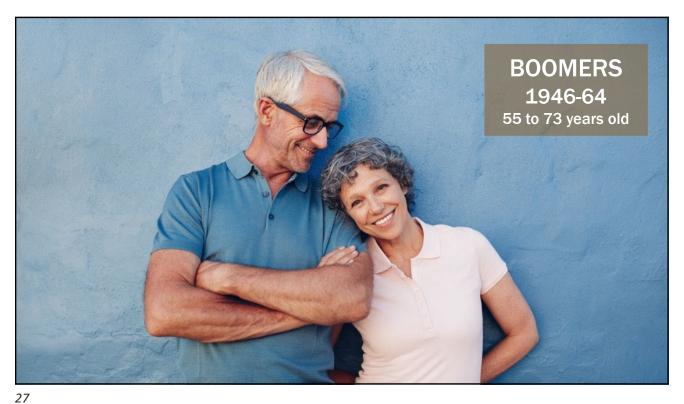


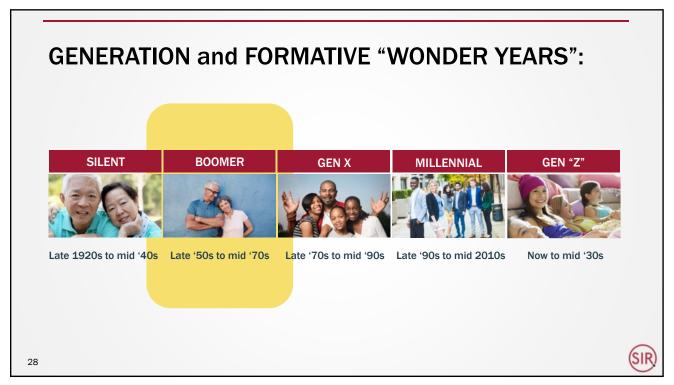
WHAT "IMPRINTED" YOU WHEN YOU CAME OF AGE

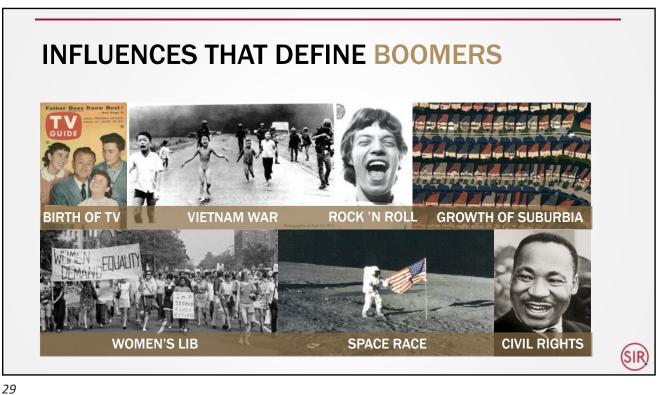
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BOOMERS:



GENERATIONAL VALUES:

Personal Gratification Entitlement Control Work Ethic No to Status Quo Optimism

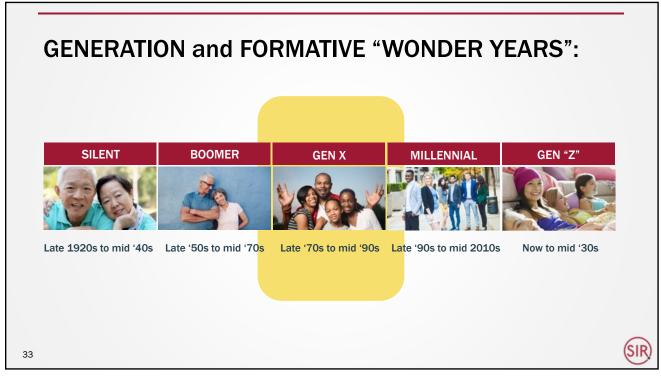
ARCHTYPE:

Driven Transformational











GENERATION X:



GENERATIONAL VALUES:

Technosavvy
Think Globally
Self-reliance
Diversity
Pragmatic

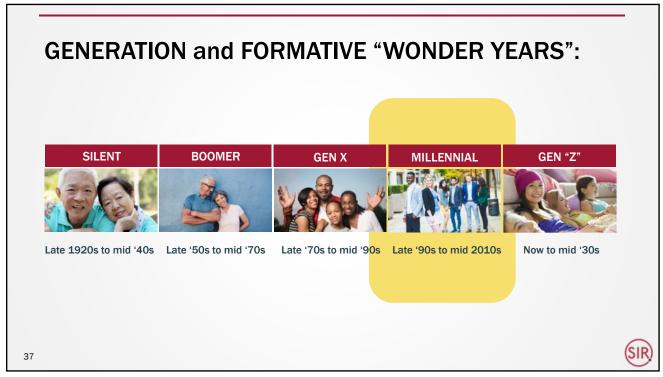
ARCHTYPE:

Skeptical Independent Task-driven



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MILLENNIALS:



GENERATIONAL VALUES:

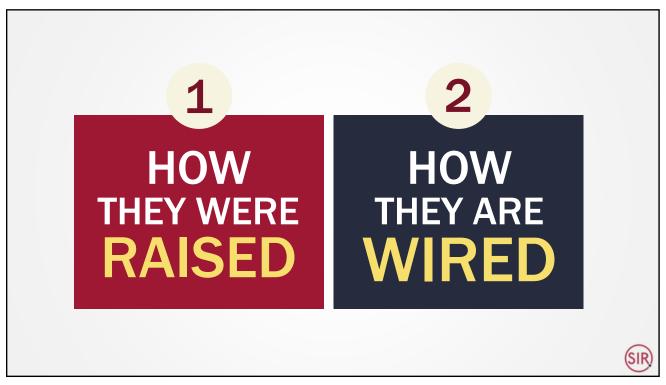
Confidence plus
Civic duty
Achievement
Hyper connected
Multi-tasking
Fearless

ARCHTYPE:

Co-dependent Purposeful Ambitious



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EVERYONE IS SPECIAL, EVERYONE HAS VALUE

Millennial Mindsets:

"I'M SPECIAL" is not comparative as in "I'M BETTER THAN YOU." It's an absolute statement:

"Yes, I'm special, but so are you. And you. And you..."

That means EVERYONE HAS VALUE, and NO ONE IS BEST.

MILLENNIALS SENSE OF "SELF" IS THE COLLECTIVE, IT'S "WE," NOT "ME"

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GEN Z (also known as "Kids"):



GENERATIONAL VALUES:

Safety and security Frugal and savvy Self-educate Co-create Inclusive

ARCHTYPE:

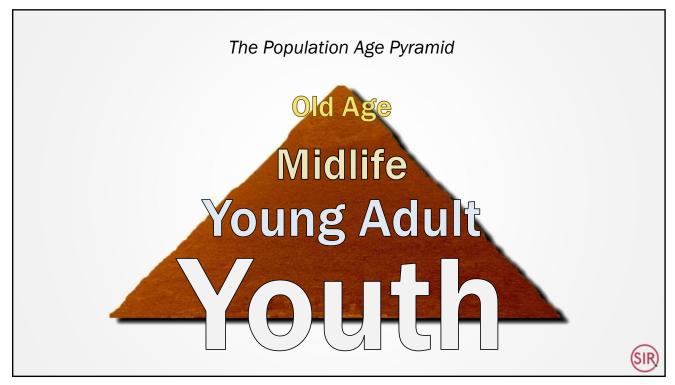
Pluralistic Resourceful Pragmatic

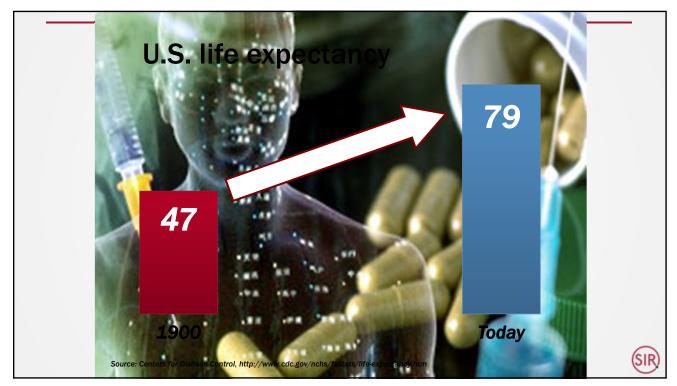


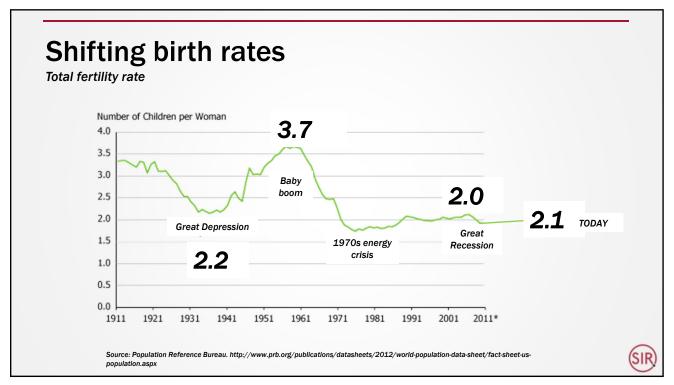


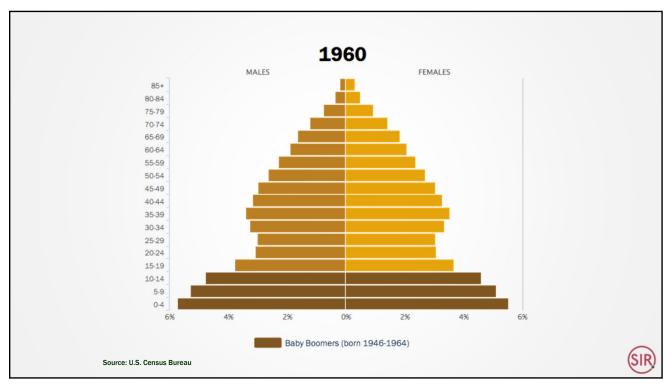


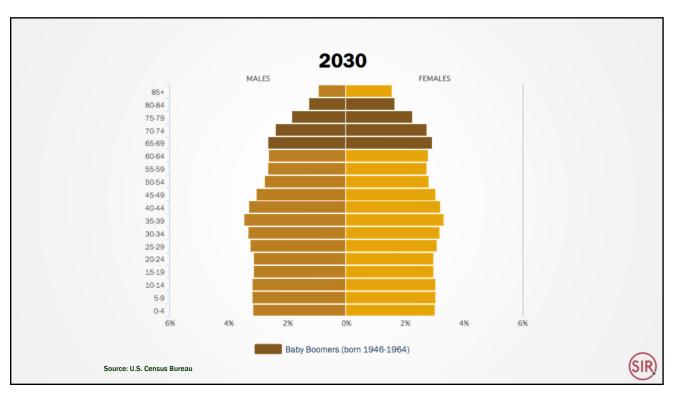


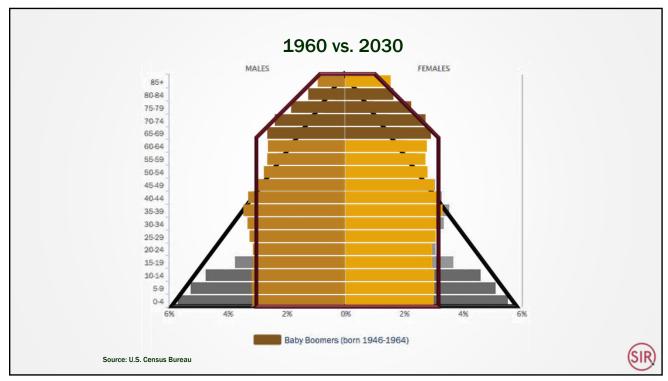




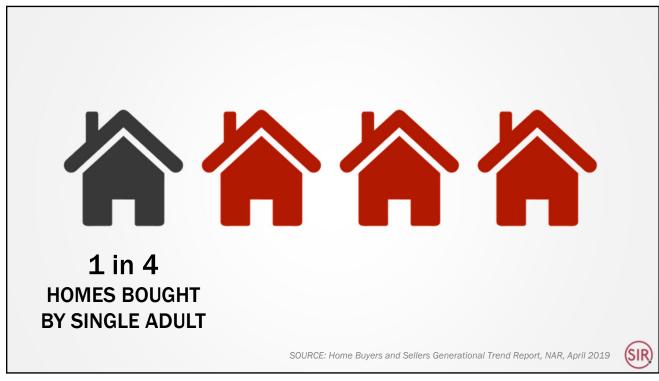






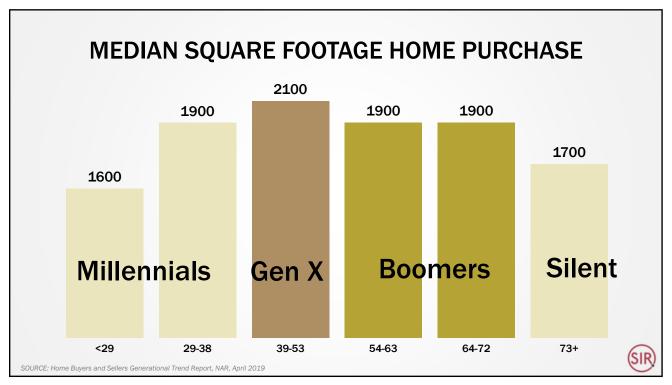


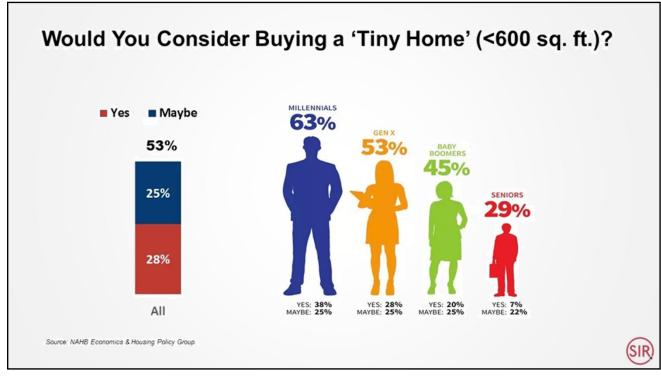








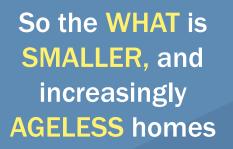




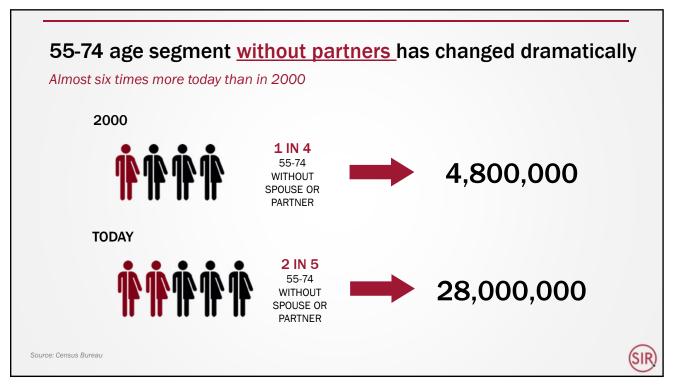


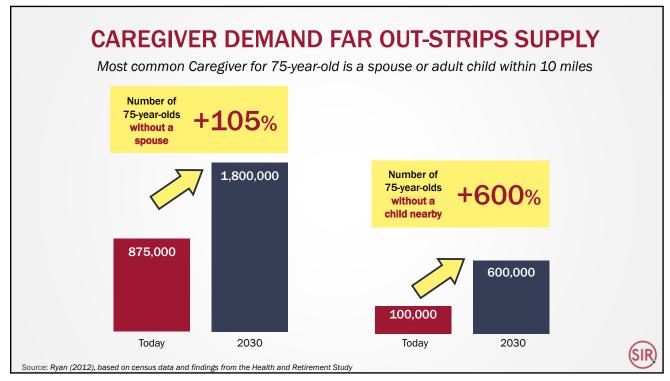














DISRUPTORS ARE EVERYWHERE

NATURALLY OCCURING RETIREMENT COMMUNITIES
CARING COLLABORATIVES
CO-HOUSING
VIRTUAL VILLAGES
TIME BANKS
CO-OPS
FAMILIES OF CONVENIENCE
WELLNESS COMMUNITIES
MULTI-GENERATIONAL COMMUNITIES

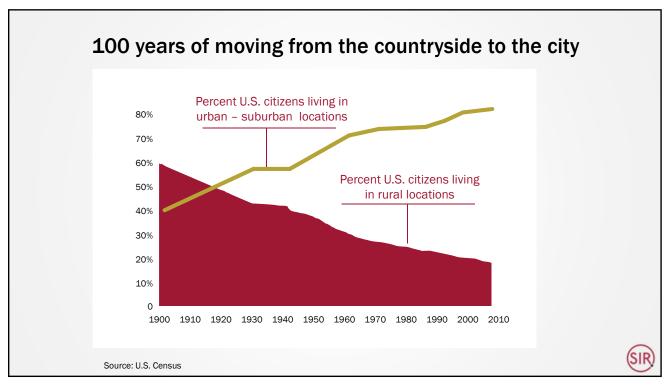
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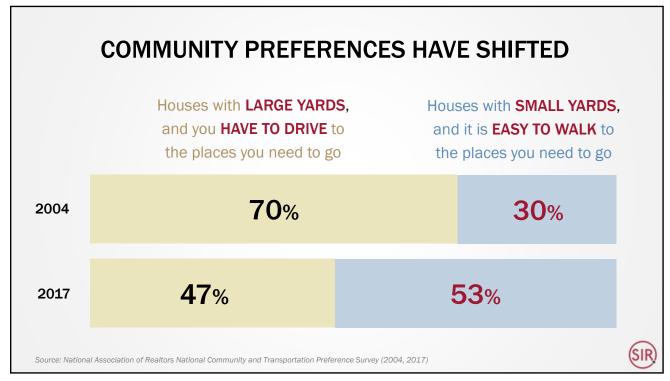
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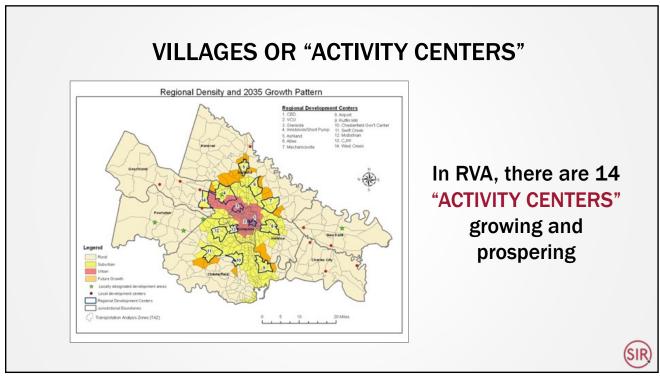
So the WHAT also includes more LIVING OPTIONS

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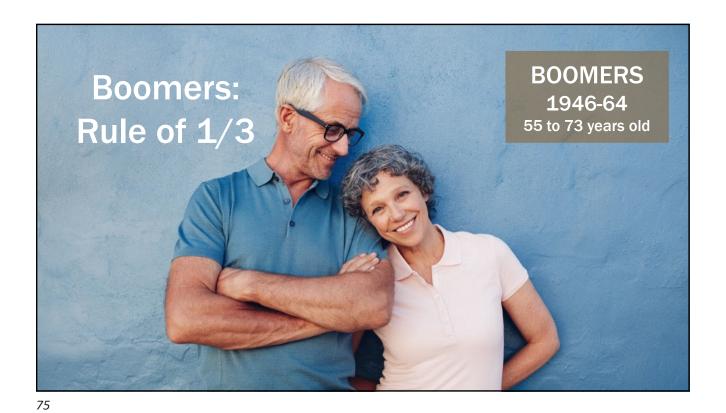




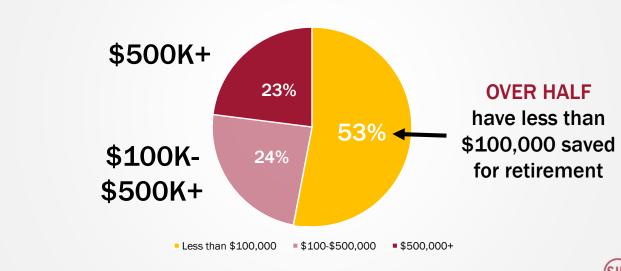


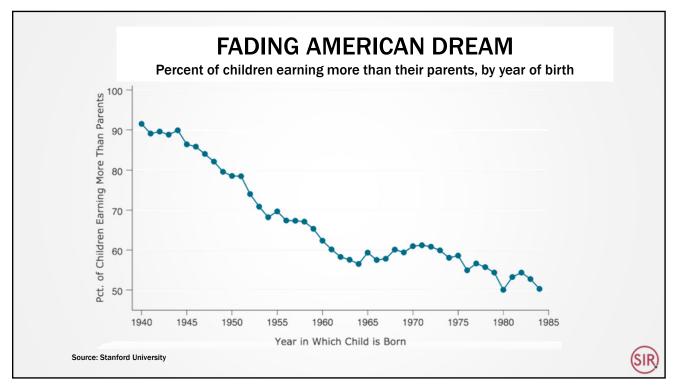


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How much have you saved for retirement?







\$29,200

Average college debt

Almost 7 in 10 who graduated from public and nonprofit colleges in 2018 have student loan debt

Source: Institute for College Access & Success



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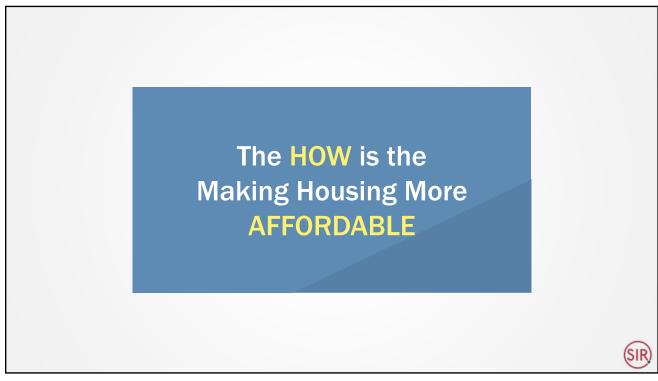
Rising Costs

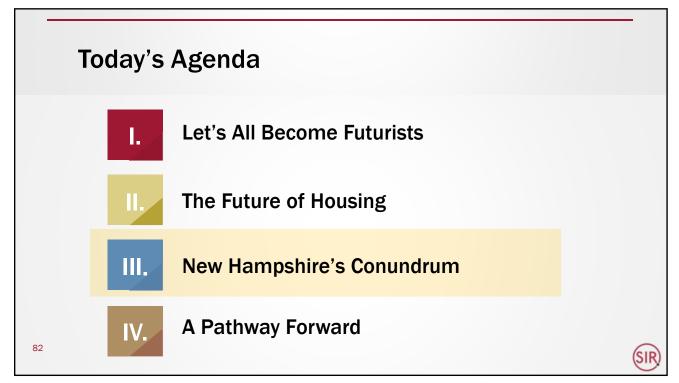
- In 1970, buying a house cost an average of 1.5 years worth of income.
- Today, the average cost is 10 years worth of income.

Affordable Housing

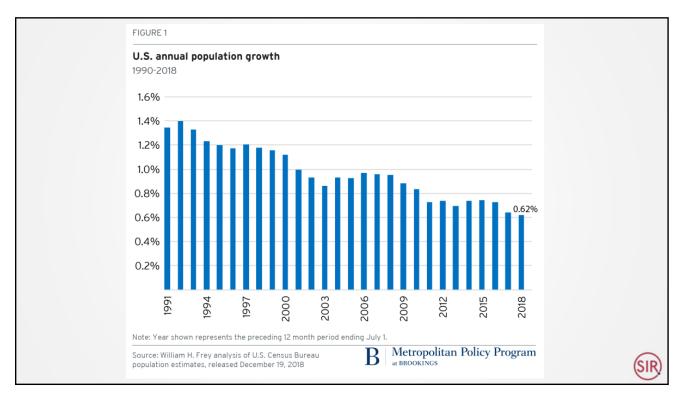
- The U.S. has been in an affordable housing crisis for decades
- In some major cities, because of 1960-era zoning restrictions, it's illegal to build affordable housing downtown
- Homeowners don't see this crisis, so there's no incentive for them to fix the problem
- The only way most developers can make a profit is to build luxury condos.

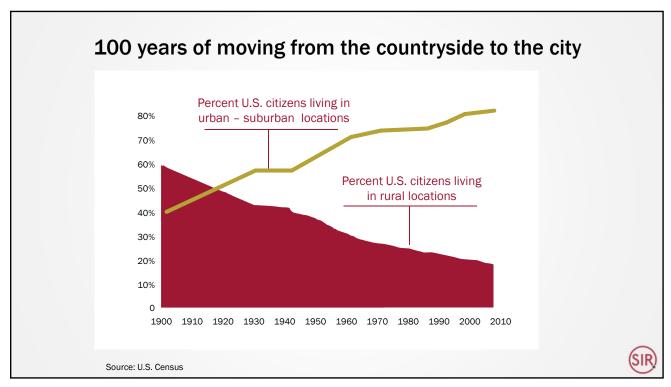


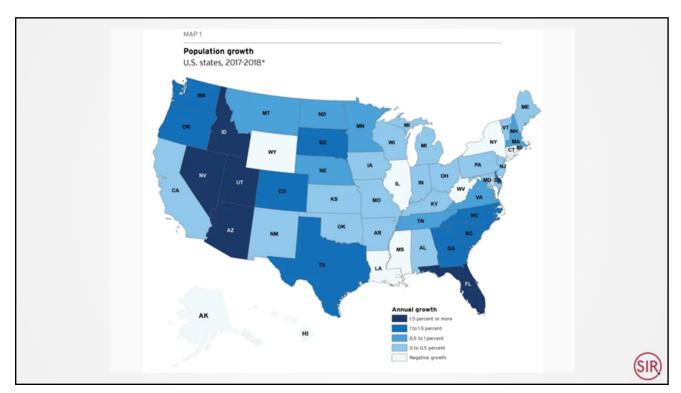


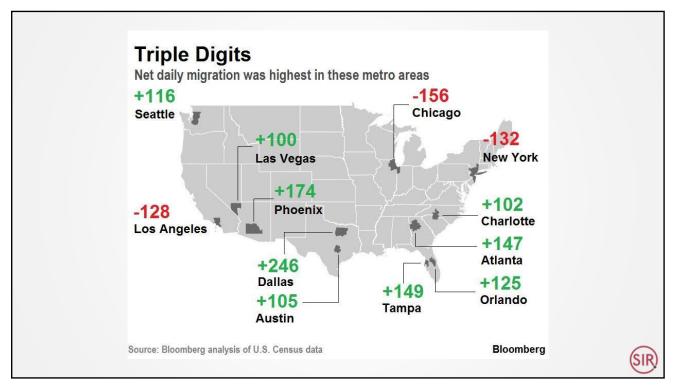


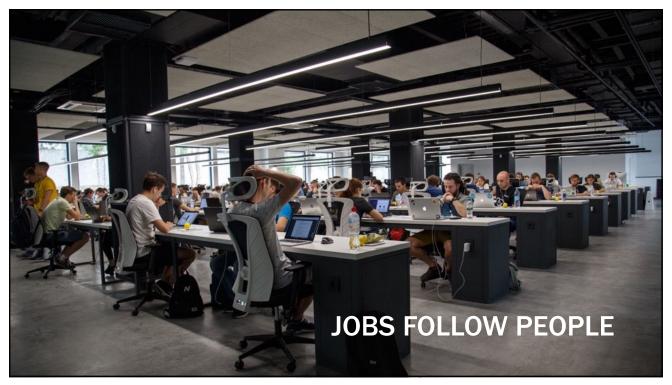


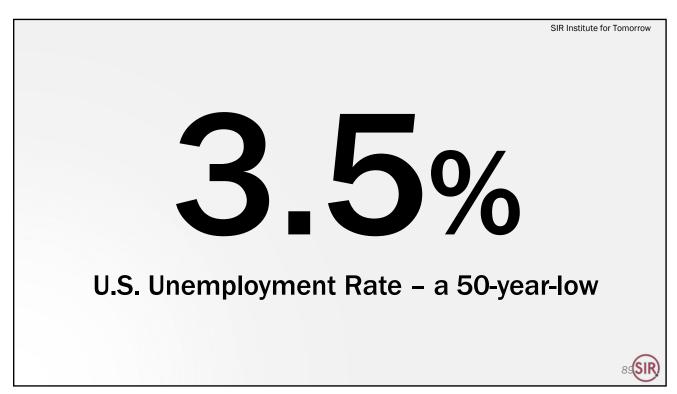


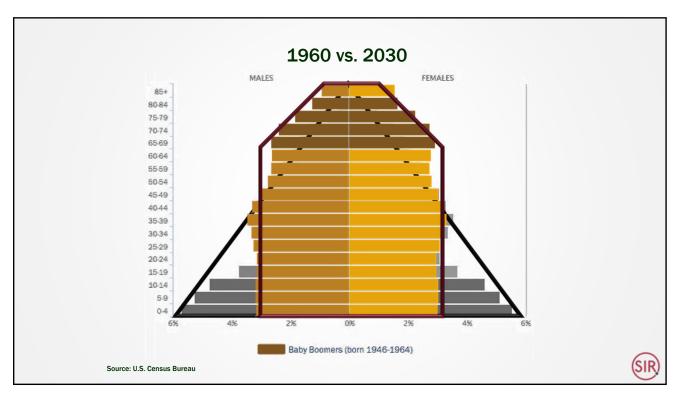


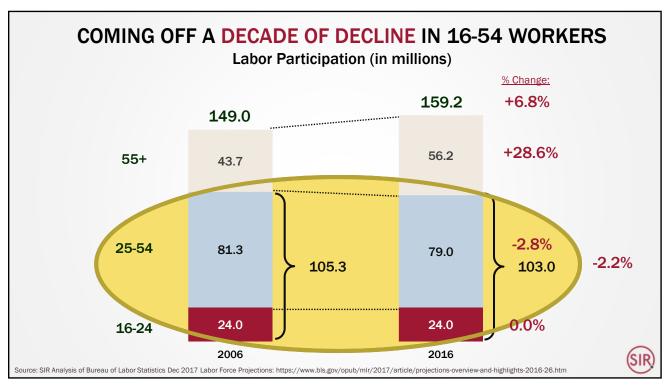


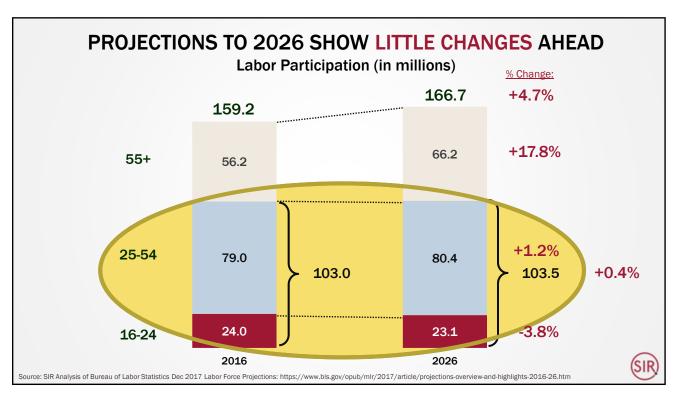


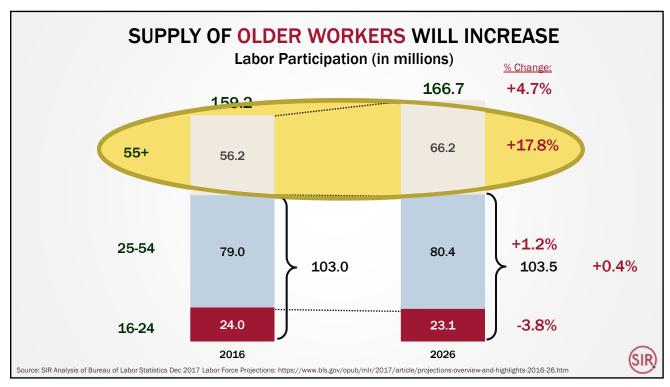


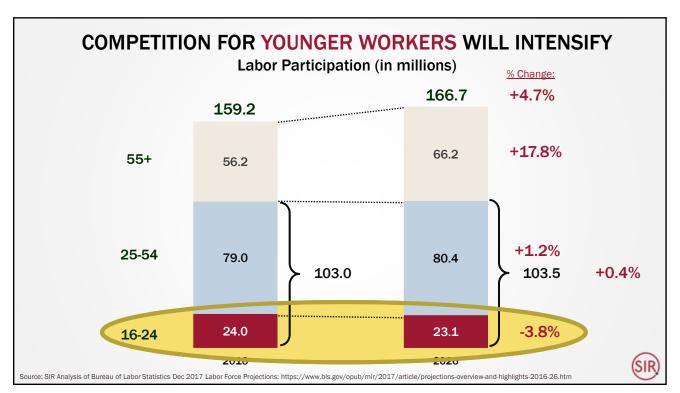












By 2030, the total U.S. population will expand by 9%

The U.S. working-age population will only grow less than 5%

Source: US Census Bureau



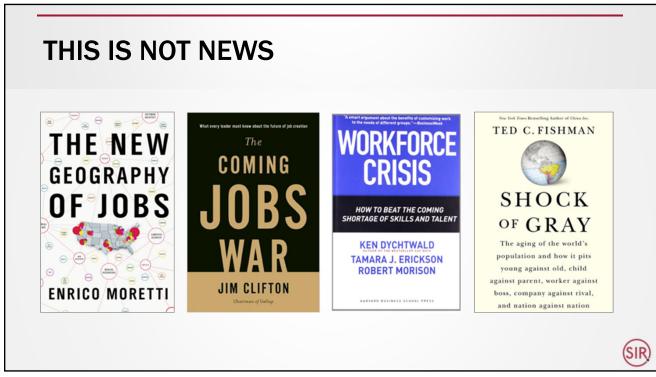
95

8.2M

Shortage of US workers Over Next 10 Years

Source: Fundstrat Global Advisors







"Location decisions today start and end—with, 'do they have the people we want?"

- Site Selection Consultant
 - SIR 2017 Research for Virginia



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"Companies expanding or relocating know that 85 percent or more of their workers will come from the population already in place."

- Site Selection Consultant
 - SIR 2017 Research for Virginia

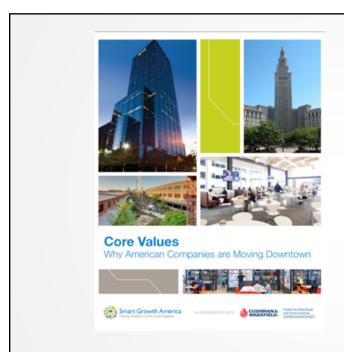


"The future pipeline of workers will be the ultimate driving force of all relocation decisions tomorrow."

- Site Selection Consultant
 - SIR 2017 Research for Virginia



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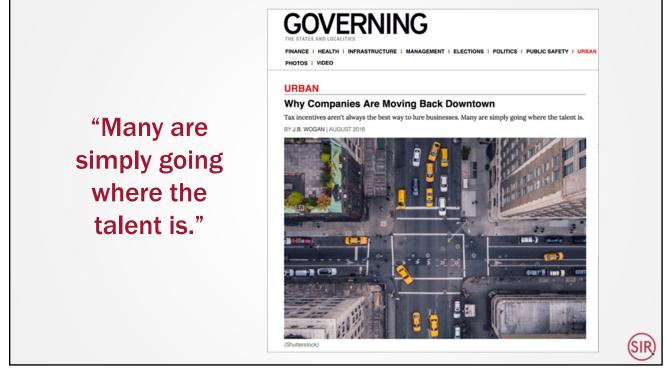


500 recent corporate moves:

"Talent recruitment and retention"

Source: Smart Growth America

SIR



Does New
Hampshire Have Any
Extra Workforce
Talent Today?



SIR Institute for Tomorrow

2.5%

New Hampshire's Unemployment Rate



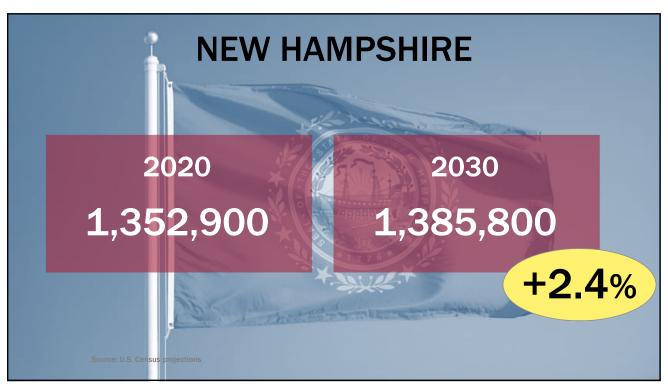
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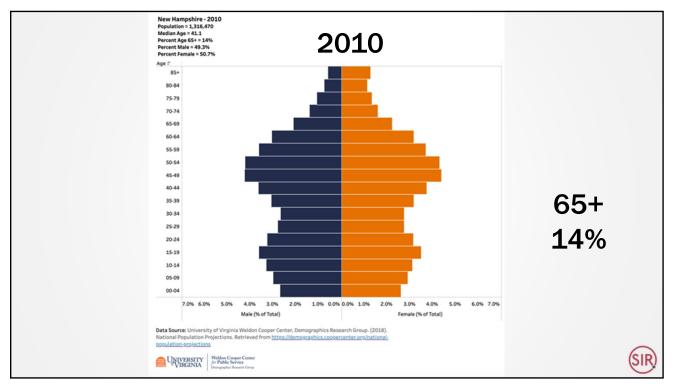
	Auj	usted		Onau	justed		
	State		Rank		Rate (%)	Rank	
	Vermont	2.1%	1	Maine	2.1%	1	
	North Pakota	2.470	2	North Dakota	2.2%	2	
	New Hampshire	2.5%	3	vermont	2.2%	2	
	Iowa	2.5%	3	New Hampshire	2.5%	4	
	Newon	2.770	5	Hawaii	2.5%	4	
	Colorado	2.8%	6	Idaho	2.6%	6	
	Utah	2.8%	6	Iowa	2.6%	6	
	Virginia	2.8%	6	Colorado	2.7%	8	
	Idaho	2.9%	9	Alabama	2.8%	9	
	Maine	2.9%	9	Massachusetts	2.8%	9	
- 140	Massachusetts	2.9%	9	Utah	2.8%	9	
o rn	South Dakota	2.9%	9	Virginia	2.8%	9	
3 rd	Alabama	3.1%	13	Montana	2.9%	13	
	Nebraska	3.1%	13	South Carolina	2.9%	13	
	Wisconsin	3.1%	13	South Dakota	2.9%	13	
	Kansas	3.2%	16	Minnesota	3.0%	16	
	Missouri	3.2%	16	Nebraska	3.1%	17	
	New Jersey	3.2%	16	Indiana	3.2%	18	
	Oklahoma	3.2%	16	Oklahoma	3.3%	19	
Lowest	South Carolina	3.2%	16	Wisconsin	3.3%	19	
	Florida	3.3%	21	Kansas	3.4%	21	
LUVVCSL	Indiana	3.3%	21	Missouri	3.4%	21	
	Minnesota	3.3%	21	New Jersey	3.4%	21	
	Montana	3.3%	21	Tennessee	3.4%	21	
	Arkansas	3.4%	25	Florida	3.5%	25	
	Delaware	3.4%	25	Wyoming	3.5%	25	
1 1 1	Texas	3.4%	25	Arkansas	3.6%	27	
INTO	Tennessee	3.5%	28	Connecticut	3.6%	27	
In the	Connecticut	3.6%	29	Texas	3.6%	27	
	Georgia	3.6%	29	Georgia	3.7%	30	
	Rhode Island	3.6%	29	Illinois	3.8%	31	
	Wyoming	3.7%	32	Rhode Island	3.8%	31	
	Maryland	3.8%	33	Maryland	3.9%	33	
110	Pennsylvania	3.9%	34	Delaware	4.0%	34	
	Illinois	4.0%	35	California	4.2%	35	
	New York	4.0%	35	Michigan	4.2%	35	
US	Oregon	4.0%	35	Nevada	4.2%	35	
	California	4.1%	38	New York	4.2%	35	
	Nevada	4.1%	38	Ohio	4.2%	35	
	Ohio	4.1%	38	Kentucky	4.3%	40	
	Michigan	4.2%	41	North Carolina	4.3%	40	
	North Carolina	4.2%	41	Oregon	4.4%	42	
	Louisiana	4.3%	43	Pennsylvania	4.5%	43	
	Kentucky	4.4%	44	West Virginia	4.5%	43	
	Washington	4.6%	45	Washington	4.6%	45	
	West Virginia	4.6%	45	Louisiana	4.9%	46	
	New Mexico	4.9%	47	New Mexico	5.1%	47	
	Arizona	5.0%	48	Alaska	5.3%	48	
	Mississippi	5.2%	49	Dist. of Columbia	5.4%	49	
	Dist. of Columbia	5.5%	50	Arizona	5.6%	50	
	Alaska	6.2%	51	Mississippi	5.6%	50	

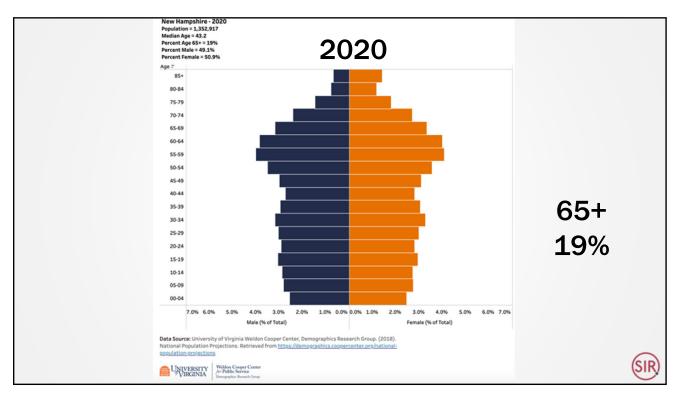
Will New Hampshire Have Any Extra Workforce Talent In the Future?

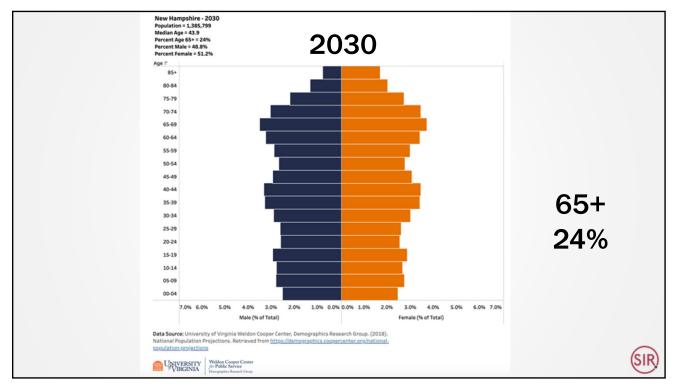


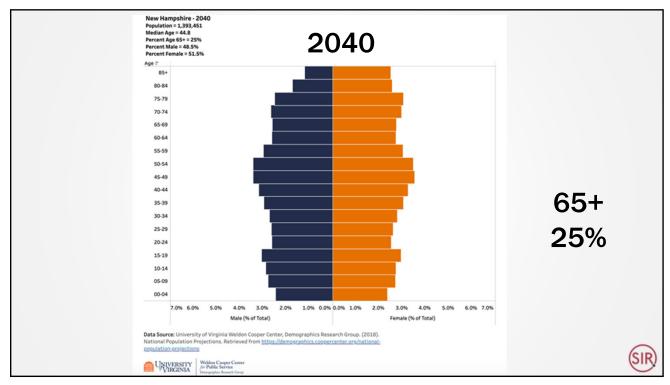
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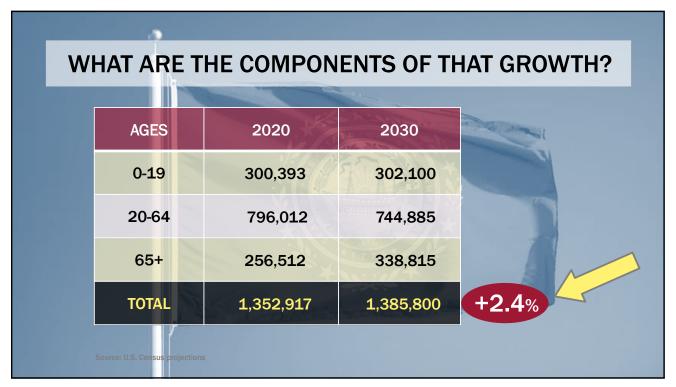








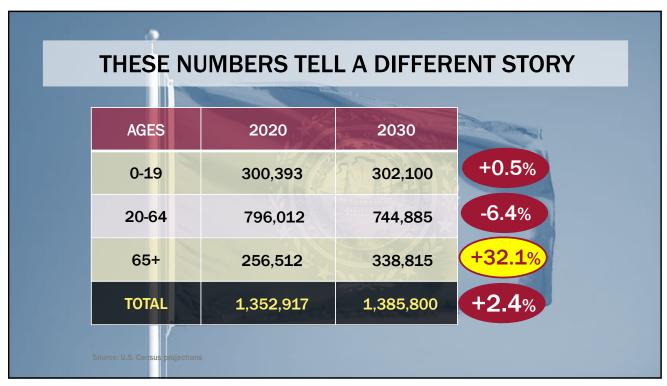


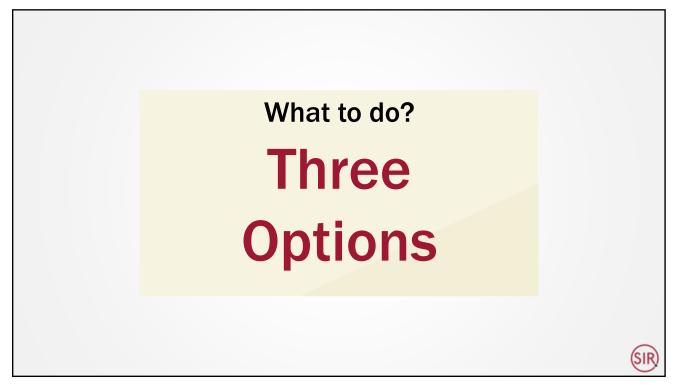


AT ARE T	HE COMPON	ENTS OF TH	AT GROW
AGES	2020	2030	Change
0-19	300,393	302,100	
20-64	796,012	744,885	
65+	256,512	338,815	
TOTAL	1,352,917	1,385,800	+32,883

	LATION CHAN	TGE 10 DIGIT	
AGES	2020	2030	Change
0-19	300,393	302,100	+1,701
20-64	796,012	744,885	-51,127
65+	256,512	338,815	+82,303
TOTAL	1,352,917	1,385,800	+32,883

BIG	DECREASE IN	20-64 SE	GMENT	
AGES	2020	2030	Change	
0-19	300,393	302,100	+1,701	
20-64	796,012	744,885	-51,127	
65+	256,512	338,815	+82,303	
TOTAL	1,352,917	1,385,800	+32,883	
Source: U.S. Census proje	ctions			





Option One 1. Status Quo



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Consequences

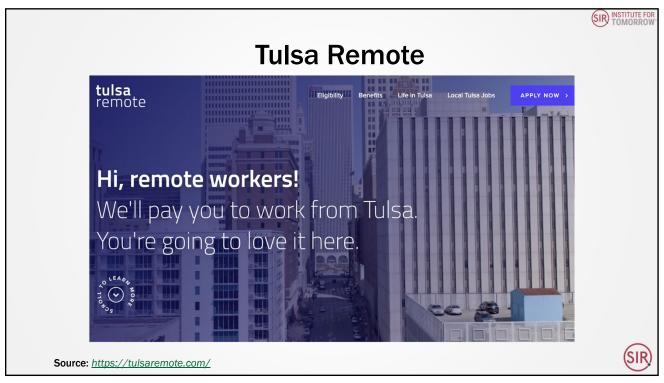
- Existing Companies Expand or Go Elsewhere
- No New Companies Come Here
- Location Becomes Retail and Service-Oriented
- Access to Medical Specialists Require Travel
- Most Talented Young Professionals Leave
- Access to Grandchildren Require Plane Rides
- · Home Values Decrease
- All Services Get More Expensive

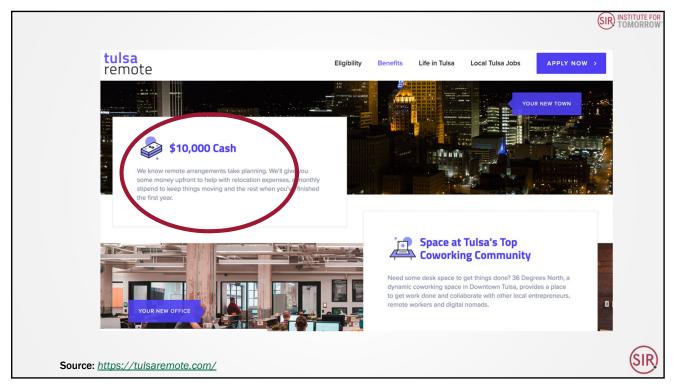


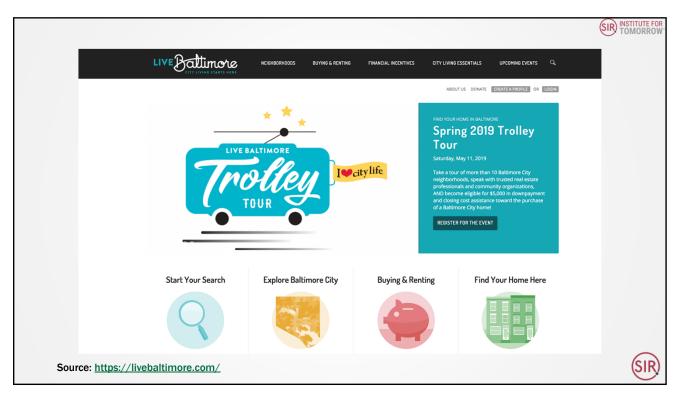
Option Two 2. Buy Residents

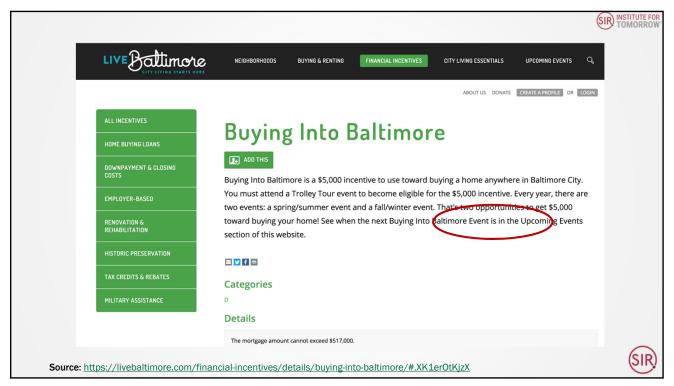


121

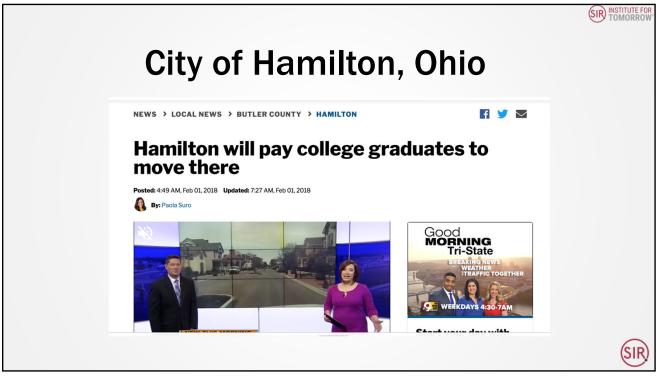


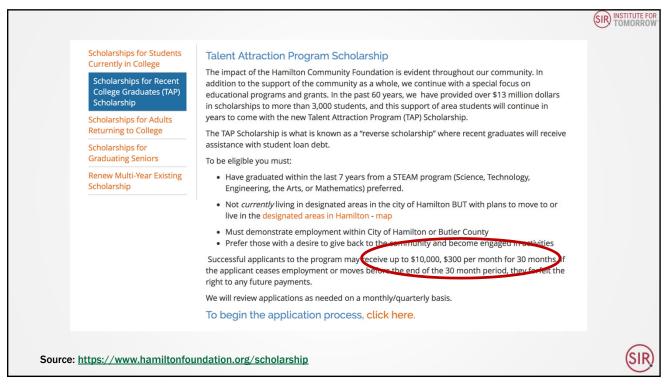




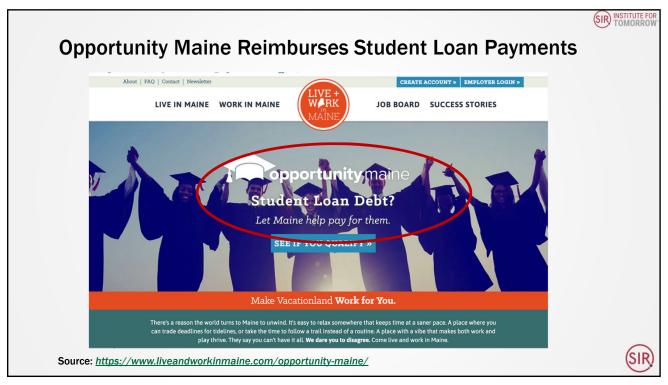


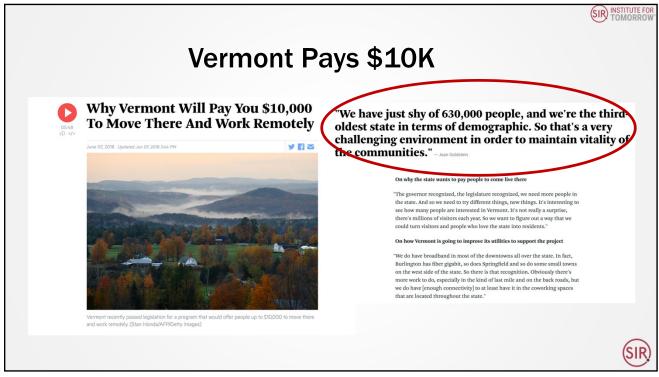












Option Three 3. Build A Great Place For Everyone

SIR

The **NEW** Economic Development Model

OLD MODEL

Recruit big companies

People follow companies

Community grows

NEW MODEL

Recruit for targeted industries

Build sense of place and community

People will flock to it

Businesses will grow from within and others will come



133

For your region to attract the RIGHT WORKFORCE, you will have to be a MORE ATTRACTIVE PLACE than other regions



OK, Let's Vote for the Best Option

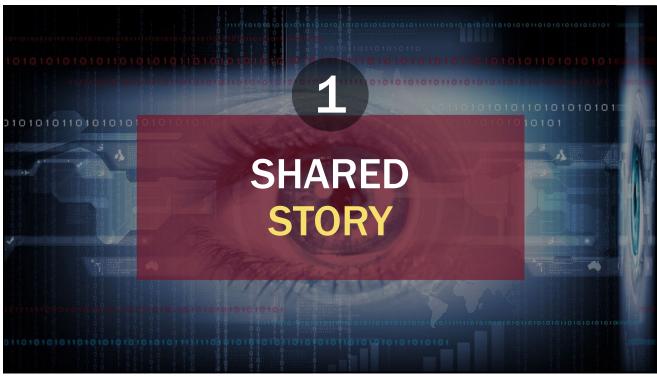
- 1. Maintain the Status Quo
- 2. Buy New Residents
- 3. Build A Great Place For Everyone

(SIR)

135







INSIGHT

Winning places of tomorrow will create and seamlessly curate THEIR STORIES – what makes them unique.



139



INSIGHT

Winning places of tomorrow will be intentional in harnessing the bond LOCAL ADVOCATES have with their municipality.



141



INSIGHT

Winning places of tomorrow will offer a wide variety of 15-MIN LIVABLE COMMUNITIES (neighborhoods).



143





Winning places of tomorrow will offer a greater mix of AFFORDABLE SPACES.



145



Winning places of tomorrow will offer a number of transportation options that connect the entire region.



147



Winning places of tomorrow will be known as HOT SPOTS, especially among young people.



149



Winning places of tomorrow will invest in their entire EDUCATIONAL ECOSYSTEM.



151





Winning places of tomorrow will invest in "scaled" WORKFORCE TRAINING.



153



Winning places of tomorrow will embrace and practice REGIONALISM.

(SIR)

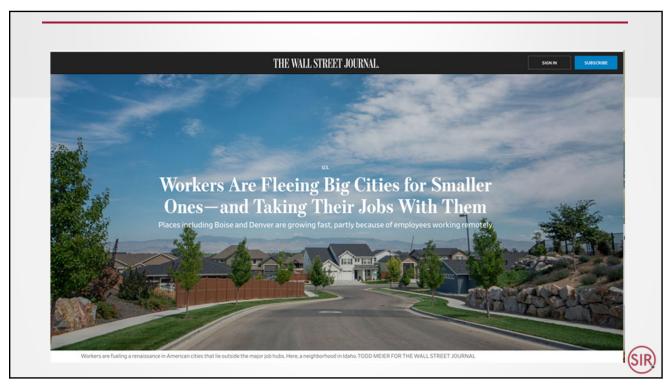
155

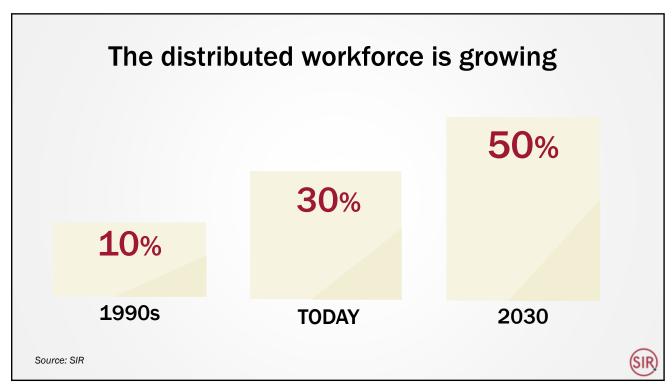
The New Hampshire Advantage?

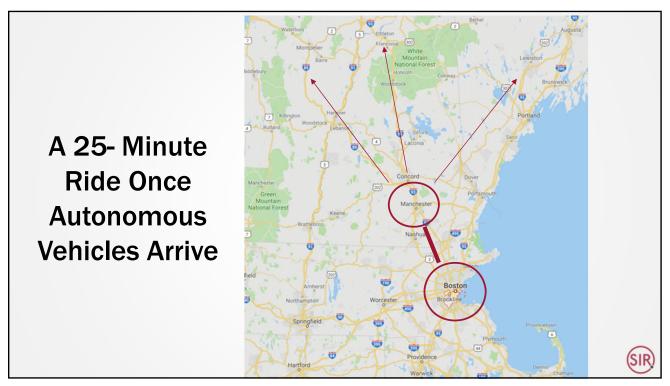
SIR













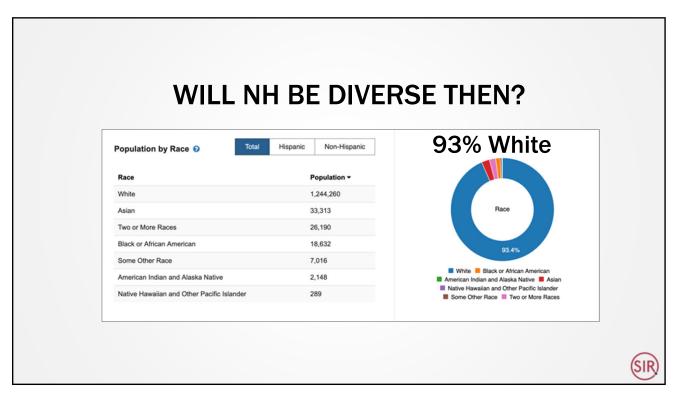
Winning places of tomorrow will be PLURALISTIC COMMUNITIES where everyone feels they BELONG.



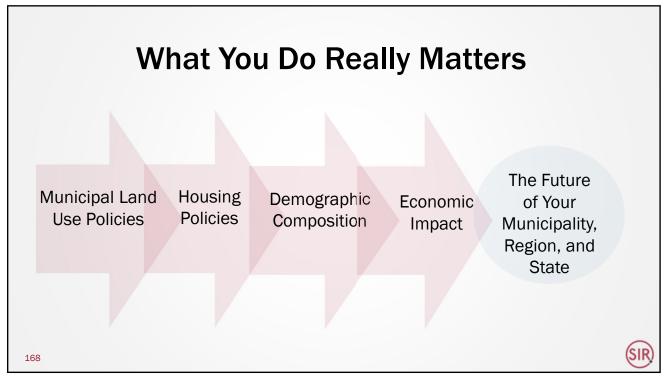
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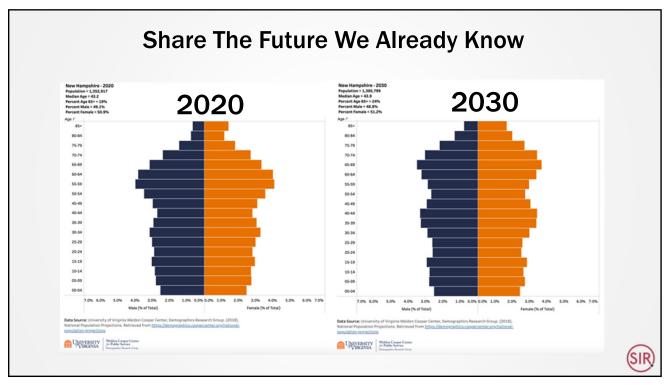




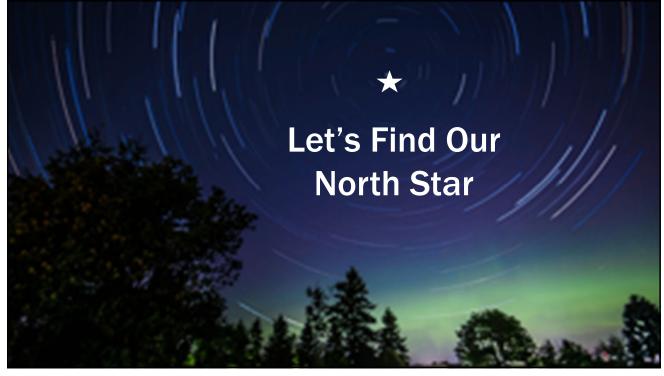












Then Let's Be More INTENTIONAL

Millennial Game Plan
Workforce Development Plan
Immigration Plan
Affordable Workforce Housing Plan
Place Marketing Plan
Placemaking Plan



173



